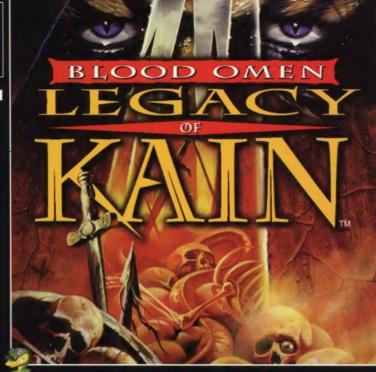


PAL







You're the vampire Kain, damned to feast upon the blood of man. Steel yourself for an epic quest of vengeance that will drag you to the depths of depravity.

Eres el vampiro Kain, condendado a saciar tu sed de sangre en los seres humanos. Prepárate para emprender una aventura que te llevará al fondo del abismo.

Sei il vampiro Kain, destinato a soddisfare la tua sete di sangue. Tuffati in questa avventura che ti condurrà in un abisso terrificante.





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ATTENTION

Chez certaines personnes. l'utilisation de ce jeu nécessite des précautions d'emploi particulières qui sont détaillées dans la notice jointe



Crystal Dynamics, 64 Willow Place, Mento Park, CA 94025, USA

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Memory Card 1 block







This software is only compatible with hardware displaying " L " and PAL



CONTENTS

Setting Up
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Starting the Game
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Maps & Areas
Objects & Power-Ups
Tokens
Hints in a Vein of Terror

SETTING UP

s. Set up your PlayStation name console according to the instructions in its Instruction Manual.

z. Make sure the power is OFF before inserting or removing

a compact disc. s. Insert the BLOOD OMEN. LEGACY OF KAIN disc and

close the Disc cover. 4. Insert game controllers and turn ON the PlayStation^{tw}

game console. s. Follow on-screen instructions to start a game.

It is advised that you do not insert or remove peripherals or Memory cards once the power is turned on.

Memory Cards

If you want to save your games, connect one or two memory cards before turning on the PlayStation agame console, if a memory card is full, you will not be able to save games to it. Delete some data before starting play. (See the hardware manual for instructions.) You can continue previously saved BLOOD OMEN: LEGACY OF KAIN games by loading them from the Main Menu (pg. 6).

Warning - when using Memory cards containing multi-slot save games, always check that you have enough free blocks using the Internal Memory card manager before commencing gameplay

CONTROLS

Note - Lise the CONTROLS option (pg. 7) to change the default controls.



- Arrany France Manage
 - . Feed.
 - . Talk to people
 - · Cast a spell.
 - · Use an object.
 - . Jump (in Wolf form) . Slop through FAEA.
- · Access Inventory Menu.

· Access overhead map.



cess Quick

Spells Menu

STARTING THE GAME

Main Menu

- Press the Directional buttons up/down to highlight START CAME, OPTIONS, or Previow.
 - Press X to confirm your selection.



START GAME	Begin a new game.
OPTIONS	Go to the Options Menu to view make further
	selections and game adjustments.
PREVIEW	Dheck out the next big list from Crystal Dynam

Ontions Mens

- 1. Highlight OPTIONS on the Main Menu and press X. During a game,
 - press Select to pause and display the Options Menu.
 - Press the Directional buttons left/right to highlight options.
 - Press X to display submenus.
 Press the Directional buttons left/right to change settings.
 - 5. Highlight EXIT and press X to confirm selections and return to the
 - Options Menu. If no EXIT option is available, just press X

OFFICE

VOLUME

STORED MAR Examine the areas of Novgoth that you've

USE DARK DIARY Brown the full moti

animations you've

STATUS Check your body count, meals, mutilations and other

CONTROLS Remap the controller by selecting an action and then

pressing a controller button to link it to that action. Adjust the SOUND and MUSIC volume by pressing the

Directional buttons left/right to move the slides. CREDITS Stroll the biell of Cheme

LOAD CAME

selecting a memory card port on the Load Game Mercu, and then selecting a previously saved game (see pg. 23, "Saving a

Return to the game.





INVENTORY

- During a game, press Start to access the inventory Menu.
- Press the Directional buttons left/right to highlight an area: OBJECTS, ARMORY or SPELLS.
- Press the Directional betton down to display the highlighted area.
 Press the Directional buttons
- left/right to scroll through the items.

 s. Press ◆ to hear a description of a highlighted item.
 - 6. Press or Directional button up to return to the Inventory Menu.
 - press Start to return to the game.



QUICK MENUS

Both Spells and Objects have Quick Menus, which allow you to load your four favorite spells and objects into fast-access menus.

To Load a Quick Menu:

1. Press Start to access the Inventory Menu.

 Highlight SPELLS or OBJECTS and press the Directional button down to enter the area.

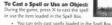
- 3. Highlight a spell or object. 4. Press X to create a target box on
 - the Ouick Menu, use the Directional buttons to select an area on the Quick Menu, and press X again to load the item.
- 5. Press Start to return to the game.



To Use a Quick Menur

1. Press Rs (spells) or Rz (objects) to access the Quick Menu. 2. Highlight the item you wish to load

- into the Spell Box, where it will be ready to use. 2. Press X to load the item and return
- to the game.



- · You cannot use spells or objects when Kain is equipped with a two-handed weapon such as Axes or Soul Reaver, or is in any form other than Vampire.
- · When the Spell Box icon is gray, you cannot cast that spell or use that object



WELCOME TO NOSGOTH

Steel source# for a grim experience. As a sample your saw to face and thing your was the ogh a cost and end , world And the rules have manged. Things that are harmwas to more a can be deadly to a wamp or Shade and main

Same Whee published and a sundaffects est, are that have situating Jamage



Theresis

Without Causes damage, in Wolf form, bain can umprover small streams arthroad damage in Mist form he can const water with his damage.

Swamp , se water causes damage for seed views ham a - bit is from Lava Causes damage when they hed prossed on am and over many form

Trees Chap these down with Ases Standing Stones. Destroy these by using the Mace

Bookdors. Pust these aside. As a fledging sampire, hair has the strength to push services beautiers

there (waking the company a fixed I work to wat to report to a stronger of the "g er to an arger and heaver housters

Rank Causes siight damage Snow Causes sight damage:

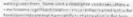
Barrols. Can be smashed open often revening power ups

Chests Wooder chests open a domatically conchests must be

Buttons, Soutches & Levers

Throughout the same tax sources ters we truth in a floor evers and floor buttons. They are a hyared automate a viby appear it ny then Somet mes these deces must be

act valed in a specific sequence to trigger an event. Vista Markers, have contragger these red slowing thang, ar markets by



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to be. To regras Audit on a dec vistas mad mente cangua market again. and overs @

Teleporters. Pads marked with tunes. When it an stands on one he is



_

Villagent in Disguse or Begule form, you can "talk" to villagers by pressing @ when near them.

Mond Fountains

Scattered throughout Nosgoth Blood Fountains bestow various powers when you drink from them You may drink once only from each fountain

- . Three fountains bestow extra strength
- Three speed your Magic recovery
 One bestows protection from rain
- · One bestows protection from snow
- One bestows an enhanced Disguise form, Beguile which airpus

Kain to retain his Vampire form while appearing as a nobleman to humans.

wirlt Forest

Hidden throughout Nosgoth are Spirit Forges where you can sacrifice some of your blood for important artifacts.



FEEDING

Yampires must drink blood to surrive. As you explore. Nosgoth and gain experience as a vampire your capacity to hold blood increases. Blood is consumed slowly to maintain your existence. It is also lost when you take damage.

How to Feed

- Attack enemies. One his before enemies die they sway about the screen in a Waver state.
- a Approach an enemy while it is in a Waver state, and press to feed

Note: Nou can also feed by using the Bibod Cout and Blood Shower spells or by equipping Flish Armor.



The Control

The four types of blood each have a different effect

And Blook Increases the Kain's Blood Vial (Hearth Meter)

Black Blood: Decreases Kain's Blood Yial (Health Meter)

Blue Blook Chost/magic blood. Drinking blue blood increases Kain's Magic Meter.

Green Blood: Porson If Kain absorbs any green blood his Blood Vial turns green and blood loss accelerates until Kain heals himself with Anti-Toain

Note: Creen blood wears off in time of Rain has enough blood in his Blood Visi to wait it out

STATUS BOX

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Secondary

96		

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MAGIC METER BLOOD YEAL

nd calm tar to promotegyth

ARMORY

For times when the sword is might er than the pen-

To Equip Armor & Weapons:

From the inventory Menul select the Armory area and press

- the Directional button down
- 2 High light an item and press to hear a description of a 2 Press X to eou in the item.

Press X to equip the tem

ARMOR	USE
IRON	Standard arms and our best all county control
8048	caulity wrater united. Seleting 2 without Studius to ignore Keim
CHAOS	Frem in which there is an act coffee the same amount. A formage at they is add.
FLESH	Evancer recovered to a facility beautiful and appropriate on follows.
HTIARW	when the in wording dearm Almor ary exemulation age hertakes is even a divided however his Magilificate and Blood Vial.

HER WEAPON An he sewer quests agazen equals placed he have up soon CROMS MORE barrels and enemans

MACE State to man even in and destroys breakable idistacted

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arriver to a great part posts a use objects while equipped with Aves

DIAME SWORD Burns enemes. fair to handed death learn expendes anemies with the SCHALDEAVER.

No. Housest Jun by a Wag. Trees and present him. him a tracelly a veg finite

MAGIC

As harnespores the world of Nosgoth he will discover spells. Spells are auto mains verte ed hikans overtony when they are picked up fide a must be maded on the Co, a Specialism, and then only the ope. But helice they an be cost has can sell ast spe slubber he has Mag. Energy hair indicape is cast some of barns Magic reerge is used his barn contribution do his Magic Energy capit is rateson. May from a report shed some over time With the Shirt Here's of the track make a reading and accepted

\$8000.0 SANCTUARY Between Kein to his cript CONTROL MIRD mark it, if he properties person has ned or until Early SPIRIT WEACH Gues Burn on yer After energy to egt horses **ENERGY BOLT** Heatings aromes with a best of menge Can be used to LICHT Humington dark areas. MACAPACITATE Stops memors Sanger or or order on the a shaper state a lowing barr BLOOD COUT America, and eltha dismitted agets blood etc. Barris gullet BLOOD SHOWER Because also every es in its great of place REPGA the state of the s green's INSPIRE HATE A scar or other prey Jofferty are attribute and the same or a deal or a land the SPIRIT OF ATH (down among all the area and all second as the state to a large LICHTHING

FORMS

As Nam's vamping powers grow he becomes able to assume different forms

To Assume a Form:

- Press & to access the Forms Menu
 - The the Directional buttons to highlight the form you want to assume
 Press X to morph
 - A Press & when you're reads to return to Vameure form

to be You must obje t the appropriate from before your an assume its shape

PORM	MRE
VAMPINE	11. ***
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MAPS & AREAS

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OBJECTS & POWER-UPS

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TOKENS

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THE STREAMING DEVICE	A miles from the pay and the pay
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MALER'S HELDET	Begans the Polys of Carolics
AZMAGENES EEE	dog = 0 0 0 0 1 x gr 110
SZALJBUOH KURBOM	Report the Pillar of Total
MACROTHE'S SCALES	Report the Polar of Mates
MORTANIUS DEATH ORG	Prepares the Police of Constit

HINTS IN A VEIN OF TERROR

- If you get stuck try backtracking You may have missed a switch or a trigger
- Sometimes you need the help of others to accomplish a task. Control Mind is a must.
- Equip a new spell tou may need it to complete the section you relief
- Wait and ghist, only ages for easy feeding.
 Try moving four stationary objects around four might unickly.
- In moving non-stationary objects around now in get which something
- · Save situal save offers
- . If was get share in out try using the coomical view
- Aatch the animations and laten for hims.
 Especiment with armor and weapons. Different combinations can be.
 - dead.

 Cestar enemes have weatnesses that can be expuded undead are
 - susceptible to fee

 The form we we becattacked five see the phosts of your languished
 - foes

 Centur forms have more than one use Experiment
 - . Sometimes its bester to breed a than to stand so People in 144
 - theyers or easer you arrive as one as also break how to ease.

 Ball a more proceeding trages This a proportion has performent attraction.
 - foes

 Fired were trut do not over graze the pasture.

- Blood Fountains offer Kain much more than a free meal. Listen to the
- Spirits.

 Once you pass through a land, you're far from through with it. Return there with new powers and you'll find that your patience yields great rewards.
- Don't just wait to use the Heart of Darkness until you need to be resurrected. Use it to add blood to your Blood Visit while provided to the resurrect.
- ed. Use it to add blood to your Blood Vial while you're alive.

 Don't rush. Take time to enjoy the sights of Nosgoth. You have eternity to

Note – After you clear an area of foes, some will return as ghosts, Chosts do damage to your Magic Meter. Chosts' blood adds to your Magic Energy, Game play begins (in Mausoleum) in dis a house.

SAVING A GAME

 Walk to a Save Point in a dunged and step on the base.

exact your revenge. Use it!

- The screen will ask if you want to save the game. Select YES and press X.
- The Memory Card Menu appears. Use the Directional buttons to select a memory slot.
- Press X to save the game to that slot and automatically return to the game.



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